http://onvaessayer.org



Mobile CSP Non-AP Create Rubric

Critère	Exceeding (4)	Meeting (3)	Approaching (2)	Beginning (1)
Fonctionnalités de l'appli	<ul> <li>App works well and as intended</li> <li>App accomplishes its goal well</li> <li>Naming system followed in code</li> </ul>	<ul> <li>App works well</li> <li>App accomplishes goal</li> <li>Naming system followed in code</li> </ul>	<ul> <li>App accomplishes some of the goals</li> <li>Naming system partially used</li> </ul>	<ul> <li>App does not meet stated goals</li> <li>App does not work</li> </ul>
	Score Comments:			
Complexité de l'appli	<ul> <li>Data (variables, and list, and/or databases for Create 2) used</li> <li>Multiple user-defined Procedures</li> <li>At least one procedure with parameters in Create 2</li> <li>Sequence and multiple selection statements used</li> </ul>	<ul> <li>Variables and/or lists used</li> <li>One user-defined procedure used</li> <li>Sequence statements and one selection statement used</li> </ul>	<ul> <li>Variables used</li> <li>Sequence statements used</li> </ul>	• App does not meet any of the complexity requirements
	Score Comments:			
Design Interface utilisateur	<ul> <li>User interface is well organized and neatly arranged</li> <li>App is intuitive for user to use</li> </ul>	<ul> <li>User interface has very minor layout problems</li> <li>App is easy to use</li> </ul>	<ul> <li>User interface has layout problems</li> <li>App is not easy to use</li> </ul>	<ul> <li>User interface is incomplete</li> <li>App is difficult to use</li> </ul>
	Score Comments:			

http://onvaessayer.org



Description écrite	<ul> <li>App purpose, goal and audience are clearly explained</li> <li>Screenshots of app and code blocks are included</li> <li>Code blocks clearly explained</li> <li>Clear technical writing</li> </ul>	<ul> <li>App purpose, goal and audience are clearly explained</li> <li>Screenshots of app and code blocks are included</li> <li>Code blocks are explained</li> </ul>	<ul> <li>App purpose, goal and audience are identified</li> <li>Screenshots are incomplete</li> <li>Code blocks partially explained</li> </ul>	<ul> <li>Written description is unclear or incomplete</li> <li>Key blocks missing, explanations lacking</li> </ul>
	Score Comments:			

Criteria	Highest Quality (4)	Good Quality (3)	Partially Meets (2)	Needs Improvement (1)
Utilité sociale	• App solves an identified problem for a target audience (student or community)	<ul> <li>Clear target audience</li> <li>identified</li> <li>App mostly solves problem</li> </ul>	<ul> <li>Target audience identified</li> <li>App partially helps that audience</li> </ul>	• App does not serve a social purpose
	Score Comments:			
Présentation démonstration (Live and/or video)	<ul> <li>App is clearly presented with professionalism and enthusiasm</li> <li>Presentation is well-organized and uses time efficiently</li> <li>App capabilities are clearly demonstrated</li> </ul>	<ul> <li>App is clearly presented</li> <li>Presentation is well-organized and uses time well</li> <li>App capabilities are demonstrated</li> </ul>	<ul> <li>App is presented</li> <li>Presentation is somewhat organized</li> <li>Most of the app capabilities are demonstrated</li> </ul>	• App demonstration is missing key components and is not well- organized
	Score Comments:			

## Mobile CSP | Non-AP Create Project Rubric

http://onvaessayer.org



Design Process	<ul> <li>Viable improvements made between app iterations</li> <li>User perspective incorporated throughout</li> <li>Frequent, routine user testing</li> </ul>	<ul> <li>Viable improvements made between app iterations</li> <li>User perspective incorporated</li> <li>User perspective/ testing partially included</li> </ul>	<ul> <li>Some improvements made between app iterations</li> <li>User perspective/ testing partially included</li> </ul>	<ul> <li>Little improvements made between app iterations</li> <li>User perspective/testing missing</li> </ul>
	Score Comments:			
Collaboration & Teamwork (evaluate using student reflections in the write-up and teacher observations)	<ul> <li>Team members collaborated effectively as a team</li> <li>Individual role(s) on team explored thoughtfully</li> <li>Team members all contributed significantly throughout design process</li> </ul>	<ul> <li>Team members collaborated well</li> <li>Individual role(s) on team explored</li> <li>Team members all contributed through most of the design process.</li> </ul>	<ul> <li>Team members collaborated</li> <li>Individual role(s) on team identified</li> <li>Team members did not all contribute</li> </ul>	<ul> <li>Team members did not collaborate well</li> <li>Team members did not each contribute to overall project</li> </ul>
	Score Comments:		•	•

Mobile CSP | Non-AP Create Project Rubric

http://onvaessayer.org



## **Project Submission**

Students are responsible for submitting the following:

- App distribution flyer in digital format that could be printed as a poster. Flyer includes:
  - o Written description
  - o Informative image
  - Link to AIA file
  - o Link to APK file
  - Link to video (if applicable)
- Written paper with 3 main parts:
  - Explain the app and development
  - Document of code (for future developers)
  - Reflect on final product and performance of team
- Video and oral presentation